

System Flaw Recruit Nintendo DSiWare Release 16th April 2010.

Enjoy Gaming Ltd., European digital and retail publisher, presents 'System Flaw Recruit' Nintendo DSiWare, prequel of the world's first exclusive Nintendo DSi title "System Flaw", delivering you the first handheld Augmented Reality experience. Available on Nintendo DSiWare as a 500 Nintendo DSi points™ downloadable version. Easy to pick up "true 3D" Augmented reality. The future of gaming entertainment, in the palm of your hands. Made possible by the innovative "360° MotionFlow" technology developed by Paris based developer Visual Impact.

16th april, 2010 – System Flaw Recruit is an innovative action shooter that uses the camera to turn your surroundings into the playing environment! Truly unique and totally physical, with action and 360 degrees of intensity, here is the future of handheld gaming excitement.

Enjoy Gaming Ltd. brings you System Flaw Recruit. The recruitment program for special agents will prepare players to combat the "Flaw". You have been chosen to take part in this most arduous training program to combat the threat we call the "Flaw".

The "Flaw"...they are everywhere! They surround us but are undetectable with human eyes. The Flaw is simulated by specific engineered robots and will test your reflexes, so we will find the right recruits. Using your state of the art weapon you must track these enemies, watch them, as they are all around you. It's a simple process... get them before they get you, using the radar, watch them for real around you on the video stream and shoot to kill the enemies before they reach you. Manage your health and energy bar and the question is **"are you good enough to defeat the Flaw and save mankind?"**

http://www.nintendo.co.uk/NOE/en_GB/games/dsiware/system_flaw_recruit_16547.html

www.systemflaw.com

About Enjoy Gaming Ltd.

A UK based digital and retail publisher founded in 2009, led by CEO Paul Tresise, brings a line up of over 20 titles in 2010 to the European and world wide market including Licensed titles with **Honda, Chevrolet, Heathcliff & Gummy Bears** plus new film titles such as **Beastly** due for release in the 4th quarter with a host of other top quality products.

About Visual Impact

A game development company founded in 1994 with studios in France and Belgium. **Responsible for developing million seller titles** such as Imagine : Babyz and Harry Potter and the Order of The Phoenix. Visual Impact is responsible for developing innovative technology such as the **"360° MotionFlow" exclusive for Nintendo DSi** and is currently creating titles for all major console platforms.

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